

Name: SL:

Profession: PR/Tier:

Race: Gender: Age:

Hair: Skin: Eyes:

Height: Weight:

Racial Abilities:



Attributes

	BASE	AP INCREASE	CURRENT VALUE	STEP	ACTION DICE
DEX					
STR					
TOU					
PER					
WIL					
CHA					

Experience

Total APs

Current APs

Renown

Reputation

Damage

	BASE	DURAB	OTHER	TOTAL
Uncon	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Death	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Durability	<input type="text"/>	Current Dmg <input type="text"/>		
Wound Threshold	<input type="text"/>	Recv/Day <input type="text"/>		
Wounds	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

SKILL NAME	C/O/F	ACTION	STRAIN	KARMA	ATTRIB	RANK	STEP	ACTION DICE
Speak Language	F	Std	1	No	PER			
Read/Write Language	F	Sus	0	No	PER			

Initiative

DEX Step

Armor Mod

Total

Defense Ratings

Physical

Mystic

Social

Armor Ratings

Physical

Mystic

Shield

Karma

Current

Max

Karma Die

Modifier

Other

Movement Rate

Carrying Capacity

Weaponry

Weapon Name	Dmg Step	Size	Forged#	RoF	Capacity	STR Min	DEX Min	Short	Long	Success+

Equipment - Carried

Item	Weight

Languages

Language Name	Speak	Read
	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>

Money

Pounds (£)

Shillings (s)

Pence (d)

Step	Action Dice	Step	Action Dice
1	D4-2	21	D20+2D8
2	D4-1	22	D20+D10+D8
3	D4	23	2D20+2D10
4	D6	24	D20+D12+D10
5	D8	25	D20+2D12
6	D10	26	D20+D12+2D6
7	D12	27	D20+D12+D8+D6
8	2D6	28	D20+D12+2D8
9	D8+D6	29	D20+D12+D10+D8
10	2D8	30	2D20+2D6
11	D10+D8	31	2D20+D8+D6
12	2D10	32	2D20+2D8
13	D12+D10	33	2D20+D10+D8
14	2D12	34	2D20+2D10
15	D12+2D6	35	2D20+D12+D10
16	D12+D8+D6	36	2D20+2D12
17	D12+2D8	37	2D20+D12+2D6
18	D12+D10+D8	38	2D20+D12+D8+D6
19	D20+2D6	39	2D20+D12+2D8
20	D20+D8+D6	40	2D20+D12+D10+D8

Spells

Spell Name	KAV Of	Tier	Difficulty	Cast Time	Range	Duration	Effect	Strain