Name: | SL: 3

Profession: Mage (Lytton Society) | PR/Tier: 3/Novice

Race: Elf | Gender: | Age:

Hair: | Skin: | Eyes:

Height: | Weight:

Racial Abilities: Low-Light Vision

Attributes

	BASE	AP INCREASE	CURRENT VALUE	STEP	ACTION DICE
DEX	14			6	d10
STR	11			5	d8
TOU	12			5	d8
PER	18			7	d12
WIL	16			7	d12
CHA	13			6	d10

Experience

Total APs:

Current APs:

Renown:

Reputation:

Damage

	BASE	DURAB	OTHER	TOTAL
Uncon	24	15		39
Death	29	18		47

Durability: 3 | Current Dmg:

Wound Threshold: 8 | Recv/Day: 2

Wounds: ☐☐☐☐☐ ☐☐☐ ☐☐☐☐☐ ☐☐☐

SKILL NAME	C/O/F	ACTION	STRAIN	KARMA	ATTRIB	RANK	STEP	ACTION DICE
Spellcasting	P	Std	0	No	PER	4	11	d10+d8
Speak Language	F	Std	1	No	PER	3	10	2d8
Read/Write Language	F	Sus	0	No	PER	3	10	2d8
Astral Sight	C	Smp	1	No	PER	3	10	2d8
Awareness	C	Smp	0	No	PER	3	10	2d8
Dispel Magic	C	Std	1	No	WIL	3	10	2d8
Eidetic Memory	C	Std	0	Yes	WIL	3	10	d8+d6
Magic Theory	C	Std	0	No	PER	3	10	2d8
Animal Handling	O	Std	0	No	WIL	3	10	2d8
Artisan (Calligraphy)	O	Sus	0	No	CHA	3	9	d8+d6
Cryptography	O	Std	0	No	PER	3	10	2d8
Knowledge (History)	O	Std	0	No	PER	3	10	2d8
Research	O	Sus	0	No	PER	3	10	2d8
Knowledge (Vril)	F	Std	0	No	PER	3	10	2d8
Knowledge (Arcane Community)	F	Std	0	No	PER	3	10	2d8
Gambling	F	Sus	0	No	PER	3	10	2d8
Equestrian	F	Std	0	No	DEX	3	9	d8+d6
Empathic Sense	C	Std	1	No	CHA	2	8	2d6
Danger Sense	O	Free	1	No	DEX	2	8	2d6
Winning Smile	F	Std	0	No	CHA	2	8	2d6
Arcane Mutterings	C	Std	0	No	CHA	1	7	d12
Slough Blame	O	Std	1	Yes	CHA	1	7	d12
Firearms	F	Std	0	No	DEX	1	7	d12

Initiative

DEX Step: 6

Armor Mod: 0

Total: 6

Defense Ratings

Physical: 8

Mystic: 10

Social: 8

Armor Ratings

Physical: 5

Mystic: 3

Shield: 0

Karma

Current:

Max: 12

Karma Die: d6

Modifier: 4

Other

Movement Rate: 7

Carrying Capacity: 95

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Weaponry

Weapon Name	Dmg Step	Size	Forged#	RoF	Capacity	STR Min	DEX Min	Short	Long	Success+
Medium Pistol	6	2	0	2	6	8	NA	20	50	+3

Equipment - Carried

Item	Weight
Ballistic Silk Vest	
Fine Suit, city boots, proper hat	
Magical tools	

Languages

Language Name	Speak	Read
English	☒	☒
German	☒	☒
Vril	☒	☒
	☐	☐
	☐	☐

Step	Action Dice	Step	Action Dice
1	D4-2	21	D20+2D8
2	D4-1	22	D20+D10+D8
3	D4	23	2D20+2D10
4	D6	24	D20+D12+D10
5	D8	25	D20+2D12
6	D10	26	D20+D12+2D6
7	D12	27	D20+D12+D8+D6
8	2D6	28	D20+D12+2D8
9	D8+D6	29	D20+D12+D10+D8
10	2D8	30	2D20+2D6
11	D10+D8	31	2D20+D8+D6
12	2D10	32	2D20+2D8
13	D12+D10	33	2D20+D10+D8
14	2D12	34	2D20+2D10
15	D12+2D6	35	2D20+D12+D10
16	D12+D8+D6	36	2D20+2D12
17	D12+2D8	37	2D20+D12+2D6
18	D12+D10+D8	38	2D20+D12+D8+D6
19	D20+2D6	39	2D20+D12+2D8
20	D20+D8+D6	40	2D20+D12+D10+D8

Money

Pounds (£)	8
Shillings (s)	5
Pence (d)	11

Spells

Spell Name	KAV Of	Tier	Difficulty	Cast Time	Range	Duration	Effect	Strain
Seeing Beyond	Clairvoyance	Initiate	TMD	1 rnd	R miles	R rnds	R+WIL	3
Veil of Protection	Set Ward	Initiate	Special	5 rnds	Rx10 sq yd	Special	R+WIL	2+R
Hearing Beyond	Translate Language	Initiate	TMD	1 rnd	5 yds	Rx3 min	R+WIL	3
Pentagram	Aetheric Containme	Novice	TMD	2 rnds	10 yds	R+3 rnds	WIL+13	9
Poltergeist	Invisible Hand	Novice	6	1 rnd	R yds	R rnds	Special	2
Ectoplasmic Binding	Spirit Hold	Novice	TMD	1 rnd	20 yds	R rnds	R+WIL	5+FR
Interrogate	Spirit Talk	Novice	TMD	1 rnd	R yds	R min	Special	3
Medium's Call	Summon Spirit	Novice	TMD	30 min	Special	R hours	Special	4+FR
Spirit Strike	Bolt	Novice	TMD	1 rnd	Rx2 yds	Instant	R+WIL	6
Scroll of the Past	Read Memories	Novice	TMD	1 min	Touch	1 min	R+WIL	3+TMD

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